



+++ Inquisitorial Report: *AAA3441-421-234-CB-Alpha+++*

Security Encryption: *Gamma Reverse*

Clearance level: *RED*

Author: *Wolfe Lutilus*

Handler :<<< redacted by order of the Inquisition>>>

THOUGHT FOR THE DAY:

HERESY BEGETS RETRIBUTION

REF: Jamel IV missions report

Report Begins:

Wolfe: So I just gotta talk and this fancy servys thing turns my words into writings?

<<A>>: Correct

Wolfe: Chill, so likes I was sayings, we gets tolds by this Inquist-

<<A>>: Ahem, No names please.

Wolfe: sorrys man, my bad, I forget, anyways we get dispatched by the ordo man to this farm world, no hives, only one city, too much open space for my likings, but the man says, look, we've got a report here about possible daemons and stuff, sos we need to go down, 'ave a look, and put a stop to whats we find. Right off the first we hit a string of bad luck. The pilot servy konks out, so's tech gal and psy boy try to get its workings, I dunno whats they done but it seemed to work at firsts, I wasn't taking chances tho so's I still strapped in, the ship straightened out for a moment, so I thoughts we was ok, but then there was this thumps, and bam, and then I wake up across the room with a splitting headache. They tells me later the impact snapped mine and <<<Redacted>>> harnesses, and threw us into the forwards bulkhead. I was luckys to wake up, but <<<Redacted>>> Didn't, or still hasn't, or somthings, I dunno I havent seen here since the medicae took, and-

<<A>>: Mr lutilus, again, no names.

Wolfe: ya, ya, my sorry again. Anyways we crash-landed on this field, and, wall I don't wants to bores you, so's I'll just say we arranged for the shuttle to be towed to the port, and fixed, and we lit outta there on the speeder thing, aw man, that thing was kickin, I kinda wanna get one, anyways we hit the spaceport, and visit the astro-man, and he tells us what he thinks about daemons and stuff, then we hits the general, cause if things go bad, it's good to have the pdf just in case. We left there, and decided to tag along with a truck full of pdf trolls going into town, in disguises and sneaky like you see, and it was kinda funny to see the tech lady trying to blend in with a truckload of weekend warriors, but it werent so bad. Once we arrived, techlady, psyboy, and myself head to a bar to gather info, rumors, and the suck like. While warrior boy trailed a few of the pdf grunts that split off on their own way. In da bar, before we even really get started, psy boy goes nuts, says he fells or senses something, I dunno, he was giving me the gribbles, anyways he points out a direction, so we headed into the basement, lower corner like, were this pretty boy was holding court. You've never seen a man with so many girls on his arm, so we get the idea to send tech lady over. In hindsight, maaaybe a mistakes. Anyways she heads over, and chats him up, and after awhile we's can tell something's not right, and that he's got her under some sorta witchcraft or spell or some crap, so I put plan B into action. I run up,



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pretending to be drunk jealous lover, and punch the guy In the face, HARD, I must have sent him head over heels, looking back, I think I remember seeing some flicker, but when the guy stood up, I'm afraid to says he got me under the spell to, offers me a drink, sits me down. Thankfully that seemed to break the spell on tech lady, and she does some sorta techno-sorcery, and the dude like shimmers, and theres this slim lady with point ears there looking surprised.

That's when things go a bit south, she did some sorta witchcraft, and next thing I know I'm looking add <<<Redacted by Inquisitional order AXC-3411-141. For those with vermillion or higher clearance, see case file NEC-13-5235-MUND on "the Skinless butcher">>>

<<<break of approximately 1 standard hour, Description of <<<Redacted>>> caused terminal cerebral fault on transcriber servitors>>>

<<<Resumed>>>

Wolfe: well I did what any hive boy would do, I break out my pistol and shut the thing, dumped nearly a full mag into it I think, asked around later, and everyone say something different, whatever our worst fear was, and well the one time i bumped into <<<Redacted>>> in the underhive, that kinda thing stays with you.

Anyways, I go full auto, and when I do, the witchcraft breaks, something about bullets tends to do is interrupt other thinking's. This chick then does all sorts of fancy acrobatics, and is gone before we can think. Of course we weren't the only ones in the bar, Everyone is flipping out, running screaming, so we figure, maaaybe time to get out. We hit outta there, and link up with the warrior in some obscura den, drug house. Turns out the pdf trolls went there, and he found they fed some dude to a daemon or something, anyway there was this worm daemon think warrior killed. We collected some dog tags we found, then decided maaaybe best to cleanse that place, so we set it on fire.

After that we makes our way to a cheap hotel, and hole up there for the night.

Wolfe: next day, we meet with the general and some tech magos at a lunch meeting, and we find out that weird stuff was happening to the trains, we get some schedule info, and head out, but before we do we hit the medicae, to have blood samples from the prior night analyzed, I was thinking ahead and got some from the chick I shot in tehbar, results come back, freaking eldar xenos is what it were. We also go through the med records, and find a soldier with wounds we thinks were caused by a similar daemon thingy, so we get him sent to the brig, and interrogate him, he was in a bad way, and really it looks like he was a stimm junkie in the wrong place and time, dunno what happened to him after we left.

Well as I said we left, and headed to a train terminal that was breaking suspiciously around the same time every few nights, in a pattern, and sure enough, tech lady finds signs of tampering, someone was doing it on purpose. We go from there, to this section of track the tampering pointed to, and from there, we follow a trail to this silo structure. We breaks inside, and, well, we find stuff, like, crates of lascrabines and packs, gasmasks, grenades, and stuff, on one floor. And on another floor it were like someone decided to combine a tortures room, and a brothel, it were terrible and filled with symbols that hurt my head to look at, so we destroy as much of that room as we can. Now, we knew from the



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tampering that something would be happening that night, so we camp out there, and getting on towards midnight we hear people outside, looked like pdf trolls, so we figure, BAM, our saboteurs right there. We wait for them to get inside, and we get the drop on them, killed all but two that we took as prisoners. Unfortunately just around daybreak the arbites show up,, so we talk with the commander, who turned out to be the head arbite for the planet, we decided that we could use him ,so we turn over one of the prinsiors to him to interrogate for anything useful, and we keep one to interrogate ourselves. Now, I don't know much about serums and stuff that were in that kit I was given, but the psy boy thought he did, so we give the prisoner a dose.

Didn't turn out so good, think perhaps to much, made him violent sick, no answer questions. So we hit him with detox, then I got to work on him a bit, and get him talking, he admits to heresy's, and cult dealings, and we get info about who introduced him, was that planetary adjutant guy he says. We decided to investigate more, so we eliminate him, and burn his body, can't leave evidence behind to taint others, anyways we head from there, and split up again, me and warrior hit up an arbite house to investigate the adjunct and also any mystery rumors or reports, while the others meet with the mago again to arrange to get real-fake passes into the adjunct building. Now me and warrior find lots and lots of stuff about that krispin guy fighting something at night, and all reports of what he is fighting is different, but always the same, what the guy watching fears most, so I puts two and two together, and think, oh, he's fightin that eldar chick, now, I seen how fast she was, and if he could fight her more than one, on even terms, something aint right, and also if he were on the level, he would have gotten the pdf and people involved.

Wolfe: so we meet up again with the group, and head to break into his building. Now the getting in part was easy, but almost as soon as we did these topless chicks with giant crab claws attack us, I got tore up pretty good, but got a few of them, and the others got the rest. Warrior boy throws a grenade into a room that he assured us was full of bad bad daemon worm things again.

We head down the corridor, and as we turn , we see the wall isn't a wall down the end, and there are more daemons spitting out of it, me and warrior lay down suppressing fire, and tech lady right a charge to blow a hole in the wall for us to go threw, as a shortcut to the kripins office.

It blows, psy goes threw first, then we hear like a strangled scream and gurgle, and tump, with most of the deamons dead I head threw to, and see psy boy collapsed, facing one of the side rooms, I decided maaaybe best not to look, and just start scanning for threats towards kripins office, and it's a good thing I do, cause the eldar chick gets thrown threw his door, and then , he floats threw it, I mean literally floats, like no feet touching. I decided that maybe he is the bigger target, so's I put a few bursts of autofire into him, the witch-cursed bastard just deflected them, but it was enough of a distraction that the eldar leaps up, and cuts the guy in half.

Wolfe: about that point, warrior comes threw, and we both starting putting bursts of fire into her, I'm pretty sure I can claim the kill shot on that one. We make sure our allies are ok, I check the bodies for evidence and-

<<A>>: that enough for now, we'll continue this debriefing at a later point